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7:  /* The copyright notice above does not evidence any actual or  */
8:  /* intended publication of such source code.  */
9:
10: #ifndef _FMTMSG_H
11: #define _FMTMSG_H
...
68:
69: /*
70:  * Definitions of type classifications:
71:  * MM_HARD      Hardware
72:  * MM_SOFT      Software
73:  * MM_FIRM      Firmware
74:  */
75:
76: #define MM_HARD      0x00000001L
77: #define MM_SOFT      0x00000002L
78: #define MM_FIRM      0x00000004L
79:
80:
81: /*
82:  * Definitions of recoverability subclassification
83:  * MM_RECOVER    Recoverable
84:  * MM_NRECOV     Non-recoverable
85:  */
86:
87: #define MM_RECOVER    0x00000100L
88: #define MM_NRECOV     0x00000200L
89:
90:
91: /*
92:  * Definitions of source subclassification
93:  * MM_APPL       Application
94:  * MM_UTIL       Utility
95:  * MM_OPSYS      Kernel
96:  */
97:
98: #define MM_APPL       0x00000008L
99: #define MM_UTIL       0x00000010L
100: #define MM_OPSYS      0x00000020L
101:
102:
103: /*
104:  * Definitions for the action to take with the message:
105:  * MM_PRINT      Write to the standard error stream
106:  * MM_CONSOLE    Treat the message as a console message
107:  */
108:
109: #define MM_PRINT      0x00000040L
110: #define MM_CONSOLE    0x00000080L
111:
112: /*
113:  * Constants for severity values
114:  *
115:  * SEV_LEVEL     Names the env variable that defines severities
116:  *
117:  * MM_NOSEV      Message has no severity
118:  * MM_HALT       Message describes a severe error condition
119:  * MM_ERROR      Message describes an error condition
120:  * MM_WARNING    Message tells of probable error condition
121:  * MM_INFO       Message informs, not in error
122:  */
123:
124: #define SEV_LEVEL     "SEV_LEVEL"
125: #define MM_NOSEV      0
126: #define MM_HALT       1
127: #define MM_ERROR      2
128: #define MM_WARNING    3
129: #define MM_INFO       4
130:
131: /*
132:  * Null values for message components
133:  * MM_NULLLBL     Null value for the label-component

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1:  /* Message display handling.
2:  Copyright (C) 1997, 1999, 2000 Free Software Foundation, Inc.
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16: License along with the GNU C Library; if not, write to the Free
17: Software Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA
18: 02111-1307 USA.  */
19:
20: #ifndef __FMTMSG_H
21: #define __FMTMSG_H 1
22:
23: #include <features.h>
24:
25:
26: __BEGIN_DECLS
27:
28: /* Values to control `fmtmsg' function.  */
29: enum
30: {
31:   MM_HARD = 0x001, /* Source of the condition is hardware.  */
32: #define MM_HARD MM_HARD
33:   MM_SOFT = 0x002, /* Source of the condition is software.  */
34: #define MM_SOFT MM_SOFT
35:   MM_FIRM = 0x004, /* Source of the condition is firmware.  */
36: #define MM_FIRM MM_FIRM
37:   MM_APPL = 0x008, /* Condition detected by application.  */
38: #define MM_APPL MM_APPL
39:   MM_UTIL = 0x010, /* Condition detected by utility.  */
40: #define MM_UTIL MM_UTIL
41:   MM_OPSYS = 0x020, /* Condition detected by operating system.  */
42: #define MM_OPSYS MM_OPSYS
43:   MM_RECOVER = 0x040, /* Recoverable error.  */
44: #define MM_RECOVER MM_RECOVER
45:   MM_NRECOV = 0x080, /* Non-recoverable error.  */
46: #define MM_NRECOV MM_NRECOV
47:   MM_PRINT = 0x100, /* Display message in standard error.  */
48: #define MM_PRINT MM_PRINT
49:   MM_CONSOLE = 0x200 /* Display message on system console.  */
50: #define MM_CONSOLE MM_CONSOLE
51: };
52:
53: /* Values to be for SEVERITY parameter of `fmtmsg'.  */
54: enum
55: {
56:   MM_NOSEV = 0, /* No severity level provided for the message.  */ [#m1]
57: #define MM_NOSEV MM_NOSEV
58:   MM_HALT, /* Error causing application to halt.  */
59: #define MM_HALT MM_HALT
60:   MM_ERROR, /* Application has encountered a non-fatal fault.  */
61: #define MM_ERROR MM_ERROR
62:   MM_WARNING, /* Application has detected unusual non-error
63:               condition.  */
64: #define MM_WARNING MM_WARNING
65:   MM_INFO /* Informative message.  */
66: #define MM_INFO MM_INFO
67: };
68:
69:
70: /* Macros which can be used as null values for the arguments of `fmtmsg'.  */
71: #define MM_NULLLBL ((char *) 0)
72: #define MM_NULLSEV 0
73: #define MM_NULLMC ((long int) 0)
74: #define MM_NULLTXT ((char *) 0)
75: #define MM_NULLACT ((char *) 0)
76: #define MM_NULLTAG ((char *) 0)
77:
78:

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134: *   MM_NULLSEV      Null value for the severity-component
135: *   MM_NULLLMC     Null value for the classification-component
136: *   MM_NULLTXT     Null value for the text-component
137: *   MM_NULLACT     Null value for the action-component
138: *   MM_NULLTAG     Null value for the tag-component
139: */
140:
141: #define MM_NULLLBL  ((char *) NULL)
142: #define MM_NULLSEV  MM_NOSEV
143: #define MM_NULLLMC  MM_NULL
144: #define MM_NULLTXT  ((char *) NULL)
145: #define MM_NULLACT  ((char *) NULL)
146: #define MM_NULLTAG  ((char *) NULL)
147:
148: /*
149:  * Values returned by fmtmsg()
150:  */
151: *   MM_NOTOK      None of the requested messages were generated
152: *   MM_NOMSG     No message was written to stderr
153: *   MM_NOCON     No console message was generated
154: */
155:
156: #define MM_NOTOK      -1
157: #define MM_OK         0x00
158: #define MM_NOMSG     0x01
159: #define MM_NOCON     0x04
160:
161:
162: /* Function definition */
163:
164: #if defined(__STDC__)
165: int  fmtmsg(long, const char *, int, const char *, const char *, const char *);
166: int  addseverity(int, const char *);
167:
168: #else
169: int  fmtmsg();
170: int  addseverity();
171: #endif
172:
173: #endif /* _FMTMSG_H */

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79: /* Possible return values of `fmtmsg'. */
80: enum
81: {
82:   MM_NOTOK = -1,
83: #define MM_NOTOK MM_NOTOK
84:   MM_OK = 0,
85: #define MM_OK MM_OK
86:   MM_NOMSG = 1,
87: #define MM_NOMSG MM_NOMSG
88:   MM_NOCON = 4
89: #define MM_NOCON MM_NOCON
90: };
91:
92:
93: /* Print message with given CLASSIFICATION, LABEL, SEVERITY, TEXT, ACTION
94:   and TAG to console or standard error. */
95: extern int fmtmsg (long int __classification, __const char *__label,
96:                  int __severity, __const char *__text,
97:                  __const char *__action, __const char *__tag) __THROW;
98:
99: #ifdef __USE_SVID
100: /* Add or remove severity level. */
101: extern int addseverity (int __severity, __const char *__string) __THROW;
102: #endif
103:
104: __END_DECLS
105:
106: #endif /* fmtmsg.h */

```