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1: /* Copyright (c) 1990, 1991, 1992, 1993 UNIX System Laboratories, Inc. */
2: /* Copyright (c) 1988, 1990 AT&T */
3: /* All Rights Reserved */
4:
5: /* THIS IS UNPUBLISHED PROPRIETARY SOURCE CODE OF */
6: /* UNIX System Laboratories, Inc. */
7: /* The copyright notice above does not evidence any */
8: /* actual or intended publication of such source code. */
9:
10: #ifndef _LIBELF_H
11: #define _LIBELF_H
12:
13: #ident "@(#)sgs-inc:common/libelf.h 1.8.3.1"
14:
15: #include <sys/types.h>
16: #include "sys/elf.h"
17:
18:
19: #undef _
20: #ifdef __STDC__
21:     typedef void Elf_Void;
22:     #define _(a) a
23: #else
24:     typedef char Elf_Void;
25:     #define _(a) ()
26:     #ifndef _SIZE_T
27:         #define _SIZE_T
28:         #ifndef size_t
29:             #define size_t unsigned int
30:         #endif
31:     #endif
32:     #undef const
33:     #define const
34: #endif
35:
36:
37: /* commands */
38: */
39:
40: typedef enum {
41:     ELF_C_NULL = 0, /* must be first, 0 */
42:     ELF_C_READ,
43:     ELF_C_WRITE,
44:     ELF_C_IMPURE_WRITE,
45:     ELF_C_CLR,
46:     ELF_C_SET,
47:     ELF_C_FDDONE,
48:     ELF_C_FDREAD,
49:     ELF_C_RDWR,
50:     ELF_C_NUM /* must be last */
51: } Elf_Cmd;
52:
53:
54: /* flags */
55: */
56:
57: #define ELF_F_DIRTY 0x1
58: #define ELF_F_LAYOUT 0x4
59:
60:
61: /* file types */
62: */
63:
64: typedef enum {
65:     ELF_K_NONE = 0, /* must be first, 0 */
66:     ELF_K_AR,
67:     ELF_K_COFF,
68:     ELF_K_ELF,
69:     ELF_K_NUM /* must be last */
70: } Elf_Kind;
71:
72:
73: /* translation types */
74: */
75:
76: typedef enum {
77:     ELF_T_BYTE = 0, /* must be first, 0 */
78:     ELF_T_ADDR,

```

```

1: /*
2: @configure_input@
3: libelf.h - public header file for libelf.
4: Copyright (C) 1995 Michael Riepe <riepe@ifwsn4.ifw.uni-hannover.de>
5:
6: This library is free software; you can redistribute it and/or
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9: version 2 of the License, or (at your option) any later version.
10:
11: This library is distributed in the hope that it will be useful,
12: but WITHOUT ANY WARRANTY; without even the implied warranty of
13: MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU
14: Library General Public License for more details.
15:
16: You should have received a copy of the GNU Library General Public
17: License along with this library; if not, write to the Free Software
18: Foundation, Inc., 59 Temple Place - Suite 330, Boston, MA 02111-1307, USA.
19: */
20:
21: #ifndef _LIBELF_H
22: #define _LIBELF_H
23:
24: #include <sys/types.h>
25: #include <elf.h>
26:
27: #ifdef __cplusplus
28: extern "C" {
29: #endif
30:
31: #ifndef __P
32: #if __STDC__ || defined(__cplusplus)
33: #define __P(args) args
34: #else
35: #define __P(args) ()
36: #endif
37: #endif
38:
39: /*
40: * Commands
41: */
42: typedef enum {
43:     ELF_C_NULL = 0, /* must be first, 0 */
44:     ELF_C_READ,
45:     ELF_C_WRITE,
46:     ELF_C_CLR,
47:     ELF_C_SET,
48:     ELF_C_FDDONE,
49:     ELF_C_FDREAD,
50:     ELF_C_RDWR,
51:     ELF_C_NUM /* must be last */
52: } Elf_Cmd;
53:
54:
55: /*
56: * Flags
57: */
58: #define ELF_F_DIRTY 0x1
59: #define ELF_F_LAYOUT 0x4
60:
61: /*
62: * File types
63: */
64: typedef enum {
65:     ELF_K_NONE = 0, /* must be first, 0 */
66:     ELF_K_AR,
67:     ELF_K_COFF,
68:     ELF_K_ELF,
69:     ELF_K_NUM /* must be last */
70: } Elf_Kind;
71:
72:
73: /*
74: * Data types
75: */
76: typedef enum {
77:     ELF_T_BYTE = 0, /* must be first, 0 */
78:     ELF_T_ADDR,

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79:     ELF_T_DYN,
80:     ELF_T_EHDR,
81:     ELF_T_HALF,
82:     ELF_T_OFF,
83:     ELF_T_PHDR,
84:     ELF_T_RELA,
85:     ELF_T_REL,
86:     ELF_T_SHDR,
87:     ELF_T_SWORD,
88:     ELF_T_SYM,
89:     ELF_T_WORD,
90:     ELF_T_NUM    /* must be last */
91: } Elf_Type;
92:
93:
94: typedef struct Elf    Elf;
95: typedef struct Elf_Scn Elf_Scn;
96:
97:
98: /*    archive member header
99: */
100:
101: typedef struct {
102:     char    *ar_name;
103:     time_t  ar_date;
104:     long    ar_uid;
105:     long    ar_gid;
106:     unsigned long ar_mode;
107:     off_t   ar_size;
108:     char    *ar_rawname;
109: } Elf_Arhdr;
110:
111:
112: /*    archive symbol table
113: */
114:
115: typedef struct {
116:     char    *as_name;
117:     size_t  as_off;
118:     unsigned long as_hash;
119: } Elf_Arsym;
120:
121:
122: /*    data descriptor
123: */
124:
125: typedef struct {
126:     Elf_Void *d_buf;
127:     Elf_Type  d_type;
128:     size_t    d_size;
129:     off_t     d_off;    /* offset into section */
130:     size_t    d_align; /* alignment in section */
131:     unsigned  d_version; /* elf version */
132: } Elf_Data;
133:
134:
135: /*    function declarations
136: */
137:
138: Elf    *elf_begin    _P((int, Elf_Cmd, Elf *));
139: int     elf_cntl    _P((Elf *, Elf_Cmd));
140: int     elf_end      _P((Elf *));
141: const char *elf_errmsg _P((int));
142: int     elf_errno    _P((void));
143: void    elf_fill     _P((int));
144: unsigned elf_flagdata _P((Elf_Data *, Elf_Cmd, unsigned));
145: unsigned elf_flagehdr _P((Elf *, Elf_Cmd, unsigned));
146: unsigned elf_flagelf  _P((Elf *, Elf_Cmd, unsigned));
147: unsigned elf_flagphdr _P((Elf *, Elf_Cmd, unsigned));
148: unsigned elf_flagscn  _P((Elf_Scn *, Elf_Cmd, unsigned));
149: unsigned elf_flagshdr _P((Elf_Scn *, Elf_Cmd, unsigned));
150: size_t   elf32_fsize  _P((Elf_Type, size_t, unsigned));
151: Elf_Arhdr *elf_getarhdr _P((Elf *));
152: Elf_Arsym *elf_getarsym _P((Elf *, size_t *));
153: off_t     elf_getbase  _P((Elf *));
154: Elf_Data  *elf_getdata _P((Elf_Scn *, Elf_Data *));
155: Elf32_Ehdr *elf32_getehdr _P((Elf *));
156: char      *elf_getident _P((Elf *, size_t *));

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79:     ELF_T_EHDR,
80:     ELF_T_HALF,
81:     ELF_T_OFF,
82:     ELF_T_PHDR,
83:     ELF_T_RELA,
84:     ELF_T_REL,
85:     ELF_T_SHDR,
86:     ELF_T_SWORD,
87:     ELF_T_SYM,
88:     ELF_T_WORD,
89:     ELF_T_NUM    /* must be last */
90: } Elf_Type;
91:
92: /*
93: * Elf descriptor
94: */
95: typedef struct Elf    Elf;
96:
97: /*
98: * Section descriptor
99: */
100: typedef struct Elf_Scn Elf_Scn;
101:
102: /*
103: * Archive member header
104: */
105: typedef struct {
106:     char*    ar_name;
107:     time_t  ar_date;
108:     long    ar_uid;
109:     long    ar_gid;
110:     unsigned long ar_mode;
111:     off_t   ar_size;
112:     char*    ar_rawname;
113: } Elf_Arhdr;
114:
115: /*
116: * Archive symbol table
117: */
118: typedef struct {
119:     char*    as_name;
120:     size_t  as_off;
121:     unsigned long as_hash;
122: } Elf_Arsym;
123:
124: /*
125: * Data descriptor
126: */
127: typedef struct {
128:     void*    d_buf;
129:     Elf_Type  d_type;
130:     size_t    d_size;
131:     off_t     d_off;
132:     size_t    d_align;
133:     unsigned  d_version;
134: } Elf_Data;
135:
136: /*
137: * Function declarations
138: */
139: extern Elf *elf_begin _P((int __fd, Elf_Cmd __cmd, Elf *__ref));
140: extern int elf_cntl _P((Elf *__elf, Elf_Cmd __cmd));
141: extern int elf_end _P((Elf *__elf));
142: extern const char *elf_errmsg _P((int __err));
143: extern int elf_errno _P((void));
144: extern void elf_fill _P((int __fill));
145: extern unsigned elf_flagdata _P((Elf_Data *__data, Elf_Cmd __cmd,
146:     unsigned __flags));
147: extern unsigned elf_flagehdr _P((Elf *__elf, Elf_Cmd __cmd,
148:     unsigned __flags));
149: extern unsigned elf_flagelf _P((Elf *__elf, Elf_Cmd __cmd,
150:     unsigned __flags));
151: extern unsigned elf_flagphdr _P((Elf *__elf, Elf_Cmd __cmd,
152:     unsigned __flags));
153: extern unsigned elf_flagscn _P((Elf_Scn *__scn, Elf_Cmd __cmd,
154:     unsigned __flags));
155: extern unsigned elf_flagshdr _P((Elf_Scn *__scn, Elf_Cmd __cmd,
156:     unsigned __flags));

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<pre> 157: Elf32_Phdr *elf32_getphdr _((Elf *)); 158: Elf_Scn *elf_getscn _((Elf *elf, size_t)); 159: Elf32_Shdr *elf32_getshdr _((Elf_Scn *)); 160: unsigned long elf_hash _((const char *)); 161: Elf_Kind elf_kind _((Elf *)); 162: size_t elf_ndxscn _((Elf_Scn *)); 163: Elf_Data *elf_newdata _((Elf_Scn *)); 164: Elf32_Ehdr *elf32_newehdr _((Elf *)); 165: Elf32_Phdr *elf32_newphdr _((Elf *, size_t)); 166: Elf_Scn *elf_newscn _((Elf *)); 167: Elf_Scn *elf_nextscn _((Elf *, Elf_Scn *)); 168: Elf_Cmd elf_next _((Elf *)); 169: size_t elf_rand _((Elf *, size_t)); 170: Elf_Data *elf_rawdata _((Elf_Scn *, Elf_Data *)); 171: char *elf_rawfile _((Elf *, size_t *)); 172: char *elf_strptr _((Elf *, size_t, size_t)); 173: off_t elf_update _((Elf *, Elf_Cmd)); 174: unsigned elf_version _((unsigned)); 175: Elf_Data *elf32_xlatetof _((Elf_Data *, const Elf_Data *, unsigned)); 176: Elf_Data *elf32_xlatetom _((Elf_Data *, const Elf_Data *, unsigned)); 177: 178: #undef _ 179: 180: #endif </pre>	<pre> 157: extern size_t elf32_fsize __P((Elf_Type __type, size_t __count, 158: unsigned __ver)); 159: extern Elf_Arhdr *elf_getarhdr __P((Elf *__elf)); 160: extern Elf_Arsym *elf_getarsym __P((Elf *__elf, size_t *__ptr)); 161: extern off_t elf_getbase __P((Elf *__elf)); 162: extern Elf_Data *elf_getdata __P((Elf_Scn *__scn, Elf_Data *__data)); 163: extern Elf32_Ehdr *elf32_getehdr __P((Elf *__elf)); 164: extern char *elf_getident __P((Elf *__elf, size_t *__ptr)); 165: extern Elf32_Phdr *elf32_getphdr __P((Elf *__elf)); 166: extern Elf_Scn *elf_getscn __P((Elf *__elf, size_t __index)); 167: extern Elf32_Shdr *elf32_getshdr __P((Elf_Scn *__scn)); 168: extern unsigned long elf_hash __P((const char *__name)); 169: extern Elf_Kind elf_kind __P((Elf *__elf)); 170: extern size_t elf_ndxscn __P((Elf_Scn *__scn)); 171: extern Elf_Data *elf_newdata __P((Elf_Scn *__scn)); 172: extern Elf32_Ehdr *elf32_newehdr __P((Elf *__elf)); 173: extern Elf32_Phdr *elf32_newphdr __P((Elf *__elf, size_t __count)); 174: extern Elf_Scn *elf_newscn __P((Elf *__elf)); 175: extern Elf_Cmd elf_next __P((Elf *__elf)); 176: extern Elf_Scn *elf_nextscn __P((Elf *__elf, Elf_Scn *__scn)); 177: extern size_t elf_rand __P((Elf *__elf, size_t __offset)); 178: extern Elf_Data *elf_rawdata __P((Elf_Scn *__scn, Elf_Data *__data)); 179: extern char *elf_rawfile __P((Elf *__elf, size_t *__ptr)); 180: extern char *elf_strptr __P((Elf *__elf, size_t __section, size_t __offset)); 181: extern off_t elf_update __P((Elf *__elf, Elf_Cmd __cmd)); 182: extern unsigned elf_version __P((unsigned __ver)); 183: extern Elf_Data *elf32_xlatetof __P((Elf_Data *__dst, const Elf_Data *__src, 184: unsigned __encode)); 185: extern Elf_Data *elf32_xlatetom __P((Elf_Data *__dst, const Elf_Data *__src, 186: unsigned __encode)); 187: 188: #ifdef __cplusplus 189: } 190: #endif 191: 192: #endif /* _LIBELF_H */ </pre>
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